**Mobile Programming – Project MS #2**

Submit a detailed design of your application, this document should extend MS#1 and add the following topics:

1. Class structure – should include the basic Class files in your project, for each Class describe main methods and interfaces with other Classes.
2. Server implementation – describe your server implementation. Since the server isn’t in the main focus of the project, you don’t need to elaborate about this topic but explain what platform are you using and how.
3. Data model – describe your Data objects and SQL tables in both client and server.
4. Communication structure – server:client and client:client communication, what are the protocols, what are the messages between the sides and how does the data is been transferred
5. Detailed workflow ( Activity / Functionality binding ) – workflow including the applications activities and the functionalities of the applications. Using this you should understand in each point in the application what the available functionalities are and what are the next available Activities.
6. Assumptions – any hidden assumptions that the project takes.

* The assignment should be assigned as a \*.doc file
* The file name should be MS1\_<ID>\_<ID.doc
* The assignment will submitted in the course web site in the appropriate folder